

Gaming Industry and it's future in Bangladesh

Imagine a world, where people are busy to save their city, crushing candies, making their own village with crops millions of cows and goats. Yes- you are right, I am talking about games and an imaginary world. The world where everyone has freedom to do what they want. The industry is now growing rapidly and it is going up beyond expectation. The following figure (a) shows a prediction of gaming industry globally till 2016. In the figure (a), we can notice that the industry is now in \$75.2 billion dollar in 2014 and expecting to boost in \$86.1 billion in 2016.

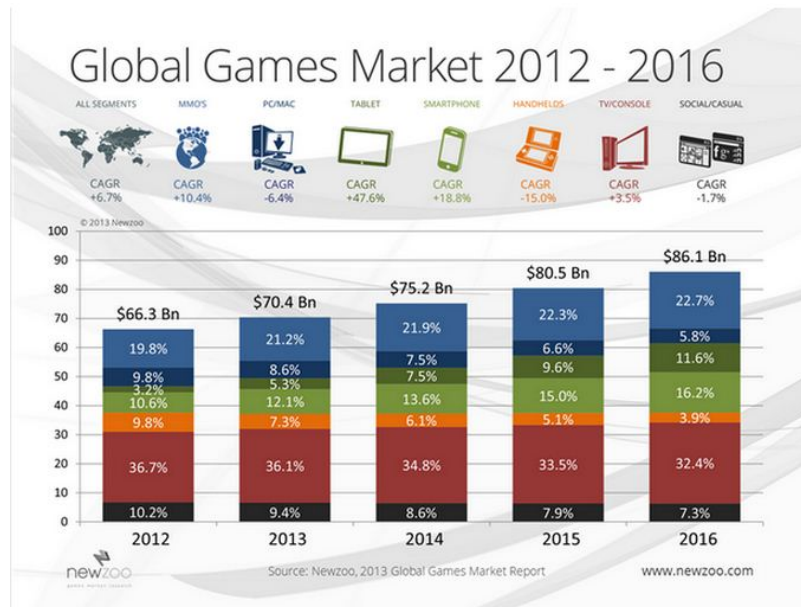


Figure (A): Global gaming market by Newzoo

Now the question is where Bangladesh stands. How we can improve in this billion-dollar industry? Are we ready to penetrate in this industry?

The answer of these questions is - YES. There are a lot of people who are actually working as a freelancers in oDesk, elance. And some of them even working in gaming projects. Where are our games in this industry which is commercialized as “Made in Bangladesh”?

It is true that there are several companies who are working in gaming sectors in Bangladesh. The top industries are <http://www.143play.com/> , <http://www.riseuplabs.com/>, <http://www.ibtgames.com/> . The following figures (b,c) are some of the games which have been made in Bangladesh.



Figure (B): 29 Card Game by 143Play.com



Figure (C): Factory Project by Risuplabs

Suggestions

As a founder of Games developers of Bangladesh group, we are putting best effort to create talented HR in this industry. The group is continuously arranging different app and game camps in different universities with the help of iOS developers of Bangladesh group (i.e. another promising group working in the IOS platform). The only things we need are skilled HR and a proper grooming session to help their ideas and monetize their efforts in terms of currency.

Concluding note

Whenever Bangladesh is discussed in any international context, it is viewed as a developing country that is always affected by flood and epidemics. Therefore, we believe that it is high time to change the scenario and show that world that Bangladeshi talents can do something great and change the world. Moreover, a sequential tutorial will be published in Techworld for games development. Since games and application industry is boosting every day, we can target this area to show our capacity and change the definition of games and application. With that vision in mind, we are working to develop skilled human resource in game development and we do believe that in near future Bangladesh will be renowned globally for its games and IT industry.

Writer: Md Mahmudul Hasan
Senior Lecturer, Dept. of CSE
Daffodil International University
Founder, Games Developers of Bangladesh Group
mahmudul.05@gmail.com